

C/C++ and Java Installation For 2020 FRC Teams

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What We'll Talk About

- Goals
- The development environment
- Talking to the RoboRIO
- Making it move
- Resources
- Summary



Goals

- The goal of this presentation is to help you understand how to prepare your development environment for use with C/C++ and Java
- We clearly can't explain all of the aspects because we have limited time
 - But, you should leave here with a better understanding of the process
- We will be talking about the set up rather than the languages themselves
 - The WPILib is equivalent between the environments



Warning: Beta Code...

What you will see is the 2020 Beta software that we've been working with over the past couple of months



- Some things are likely to change, but it's pretty feature complete at this point
- There were quite a bit of head scratching while we were working with getting things running
 - There have been some significant changes in the RoboRIO FPGA code concerning CAN bus and that impacts all CAN-centric operations

Why C/C++?

- C/C++ is a standard in embedded systems programming for over 30 years
 - It's still the most predominant language in embedded Linux, the IoT and the real-time operating system (RTOS) world
 - This gives your team valuable real-world experience
- It's compiled to native machine code
 - No virtual machine interpreters
 - No pausing due to garbage collection
 - It's fast
- It's the native language of the RoboRIO's Linux-based operating system
 - The environment is written in C and Assembler
 - You get easy, direct access to the underlying OS
- C++ is object oriented
 - Full support from WPILib



Why Not C/C++?

C/C++ is compiled This adds complexity to the build C/C++ is textual ► There are no cutesy GUIs with lots of obscure symbols and squiggly lines ☺ There is no VM to catch your mistakes The syntax is similar to Java Java was derived from C++ Java VM is written in C/C++ C/C++ has pointers Objects can be referenced in many different ways This concept can be troublesome for some developers Java calls pointers "references"



Why Java?

- Java has wide support in the industry
 - Object-oriented approach with lots of reference material
- Java is the language used on the AP exams
 - Used in many computer science classes
- Java is a byte-code interpreted language
 - The use of the Virtual Machine (VM) allows for many dynamic language features
- The VM will help catch some common memory mistakes
- The version of Java used on the RoboRIO is the OpenJDK V11.0.4
- WPILib is actually written in Java and then translated to C++

Why Not Java?

- Java is interpreted
 - Performance is lower than C/C++
- Java is also textual like C++
 - But, Java can be written using either imperative or declarative programming styles
- The version of Java on the RoboRIO is not optimized for use in control systems
 - The version is actually targeted at business applications
- Garbage collection cycle will cause the robot to hesitate during the mark-and-sweep cycle
 - Given the length of our matches, this should not be a problem

Top 7 Languages – Dec 2019

Dec 2019	Dec 2018	Change	Programming Language	Ratings	Change
1	1		Java	17.253%	+1.32%
2	2		С	16.086%	+1.80%
3	3		Python	10.308%	+1.93%
4	4		C++	6.196%	-1.37%
5	6	^	C#	4.801%	+1.35%
6	5	~	Visual Basic .NET	4.743%	-2.38%
7	7		JavaScript	2.090%	-0.97%

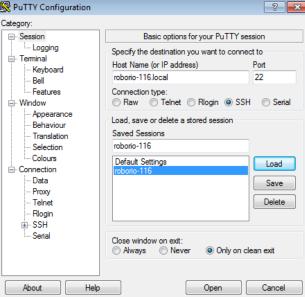
- LabVIEW was #42 on this list
 - This represents a 7 place drop from 2019



Some Useful Info...

The RoboRIO runs Linux

- SSH server is available
 - Use Putty on Windows to get to SSH shell
- File transfers from IDE use SCP
- Addressing is via mDNS
 - roborio-<team #>-FRC.local
- The Web server on the RoboRIO is being redesigned at this time so we don't quite know what it will look like yet
- Do not delete "admin" account or change its password
 - All program transfers require it



The Development Environment

- The FIRST-supported development platform for C/C++ and Java is Microsoft Visual Studio Code tool
 - Available for Windows, MacOS and Linux
 - The compiler is the open-source GCC 7.3 compiler
 - Supports C++11 extensions
- The C compiler is actually a cross-compiler
 - We are building on an x86 for an ARM-based system
 - Again, this is a standard approach for commercial, embedded development
- For Java, the build system will run the Java source code through the OpenJDK to produce Java bytecode

Development Environment #2

The installation tool will install the OpenJDK

- And, install VSCode if you select that option
- It will install both C/C++ and Java by default
- The build environment is the GradleRIO plugin from Github
 - https://github.com/wpilibsuite/GradleRIO
 - Uses Gradle V6

The WPILib VSCode plug-in will have all of the tools needed to build and deploy code to the robot

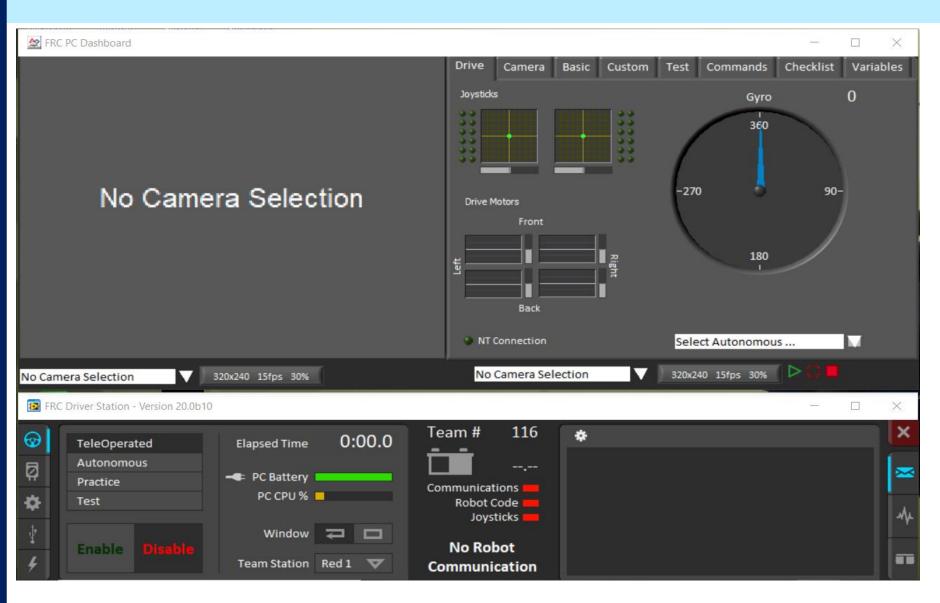
Install National Instruments Update

- It's probably best if you uninstall previous versions
 - It will take at least 10-20 minutes to install
 - Longer if you need to uninstall the previous version
- This will also install the FRC Driver Station application
 - This will also install the RoboRIO imaging tool and the latest image release
 - They are still having problems with the firmware update, but the image update works fine

– We assume they'll get this working soon

The system will need to reboot after installation

2020 Driver Station



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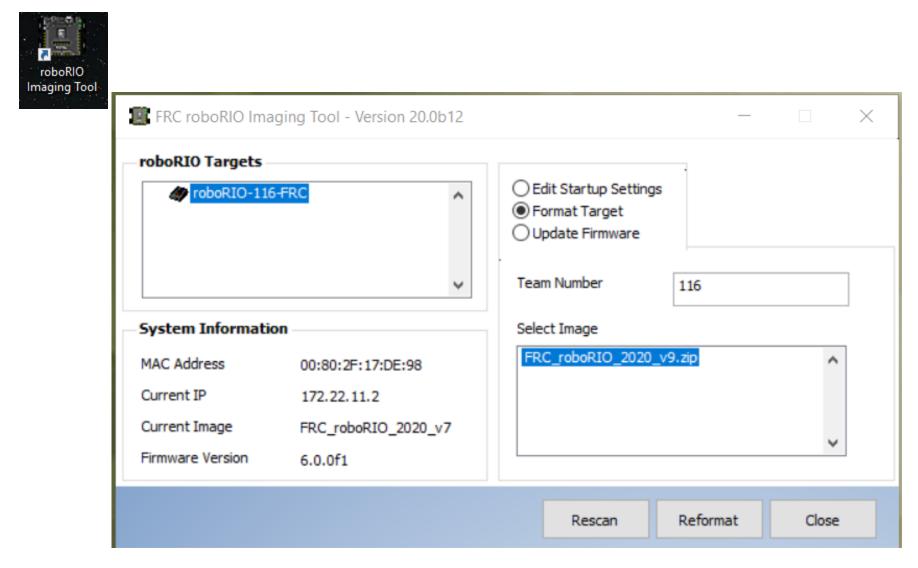
Getting Your RoboRIO Ready

 Before you can start development, you'll need to make sure that your RoboRIO has the proper operating system image on it



- This is accomplished using the RoboRIO imaging tool or it can be done through LabVIEW
- Java runtime engine will be installed when you deploy your first Java program to the RoboRIO

Update the RoboRIO



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Launch the WPILib/tools Install

- Unlike last year, the WPILib tools are extracted from a separate archive
 - ~ 2.6 GBs for the zipped download

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We'll look at the Windows installation, but there are install steps for both MacOS and Linux as well

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Installation of Visual Studio Code

- In theory, you should be able to use an existing VSCode installation
 - That didn't work too well in the Beta, so we opted to allow the installation tool to install VSCode for us

The installation will take about 10 minutes

- There are still some manual settings that you'll need to do with search paths for the JDK and the JAVA_HOME environment variable
 - Requires that you run a script to update these things
- Presumably, these things will be taken care of by kickoff

Installing WPILib/VSCode

 WPILib Installer – Use Checkbox to force reinstall If item is unchecked, it was detected to already be installed. It item is unselectable, those components are not available. Note WPILib requires its own VS Code install. It will not install into an already existing VS Code install. Visual Studio Code C++ Compiler Gradle 	Selector	- □	×		
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The VSCode with WPILib Extension



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Creating a Project #1

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Creating a Project #2

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Enter a project name		
Arcade-example		
Enter a team number		
116		
Generate Project		
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Create a Project #3

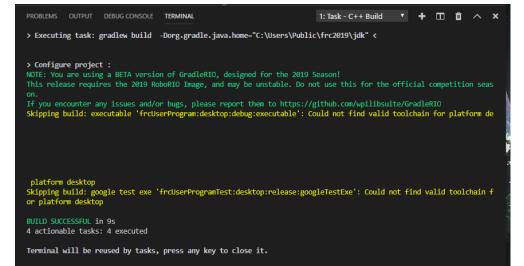
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Build and Deploy

>WPILib	
WPILib: Build Robot Code	recently used
WPILib: Create a new project	
WPILib: Check for WPILib Updates	
WPILib C++: Refresh Gradle C++ Properties	
WPILib C++: Select Current C++ Toolchain	
WPILib: Cancel currently running tasks	other commands
WPILib: Create a new class/command	
WPILib: Debug Robot Code	
WPILib: Deploy Robot Code	Shift + F5
WPILib: Import a WPILib Eclipse project	
WPILib: Install tools from GradleRIO	
WPILib: Manage Vendor Libraries	
WPILib: Open WPILib Command Palette	





Install the Third-Party Libraries

- The CTRE, REV and Kauaii Labs libraries are unbundled from the WPILib development environment
 - You will need to install these libraries separately into the VSCode workspace
- CAN bus is a feature now of several FRC-legal motor controllers
- For CTRE/VexPro motor controllers, you will need to install the CTRE Phoenix framework onto your platform
 - The Phoenix Diagnostics application will enable you to update your CAN firmware for the PDP, PCM, Talon SRX and Victor SPX devices
- You'll need to add the libraries and header files to the search path of your project using the VSCode external library mechanism

Configure CAN Bus (CTRE)



Phoenix Tuner Version (1.5.4.0)

Options Tools Wind	ows Help Se	elected Device: LeftFro	nt-1			*			
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LeftFront-1	Running Application.	Talon SRX	01	4.17.0.0	Nov 3, 2014	2.6	1.4	Cross The Road Elec	000000
🛷 LeftRear-2	Running Application.	Talon SRX	02	4.17.0.0	Nov 3, 2014	2.6	1.4	Cross The Road Elec	000000
🛷 RightFront-3	Running Application.	Talon SRX	03	4.17.0.0	Nov 3, 2014	2.6	1.4	Cross The Road Elec	000000
🛷 RightRear-4	Running Application.	Talon SRX	04	4.17.0.0	Nov 3, 2014	2.6	1.4	Cross The Road Elec	000000
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PCM (Device ID 11)	Running Application.		11	1.65.0.0	June 17, 2015	3.0	1.6	Cross The Road Elec	
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Install 3rd-Party Library into Your Project

Before you can use the 3rd-party libraries, you'll need to import them into your project

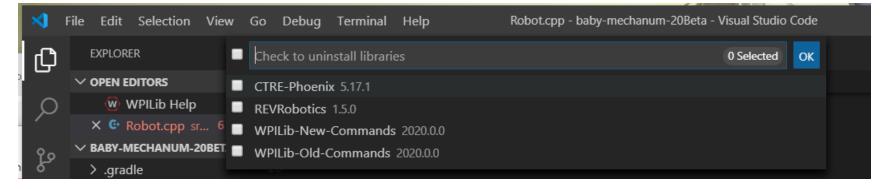
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3rd-Party #2

Select the "Install new libraries (offline)" and then select the library you want to install

Select an option	
Manage current libraries	
Check for updates (offline)	mc
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Install new libraries (offline)	
Install new library (online)	



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3rd-Party #3

- Once the library is installed in your project, you can start using the features it provides
- You'll need to make sure you've got the header files or imports listed
 - Or, the build will fail miserably
- Once built, you can deploy the 3rd-party goodness to the robot

Example Java Robot Program

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く や 後 品 の 目	 WPILib Help × O Robot.java src\mai > JAVA-TANK > .gradle > .vscode > .wpilib > build > gradle > src > main > deploy ≡ example.txt 	<pre>21 public class Robot extends TimedRobot { 22 public class Robot extends TimedRobot { 23 private DifferentialDrive m_myRobot; 24 private XboxController m_stick; 25 private final SpeedController m_rightFollower = new PWMVictorSPX(0); 26 private final SpeedController m_leftMaster = new PWMVictorSPX(1); 27 private final SpeedController m_leftMaster = new PWMVictorSPX(2); 28 private final SpeedController m_leftFollower = new PWMVictorSPX(3); 29 private final SpeedControllerGroup m_leftGroup 30 = new SpeedControllerGroup(m_leftMaster, m_leftFollower); 31 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 32 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 33 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 34 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 35 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 36 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 37 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 39 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 30 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 31 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 32 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 33 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 34 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 35 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 35 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 36 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 37 private final SpeedControllerGroup(m_rightMaster, m_rightFollower); 38 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 39 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 30 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 30 = new SpeedControllerGroup(m_rightMaster, m_rightFollower); 30 = new SpeedControllerGroup(m_r</pre>		
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Resources

- Chief Delphi

 http://www.chiefdelphi.com

 FIRST forums
 - http://forums.usfirst.org
- NI Community Forums
 http://ni.com/FIRST
- WPI / FIRST NSF Community site (ThinkTank)
- These sites are monitored by members of:
 - ► WPI
 - ► NI
 - ► FIRST
- All source code available for team<->team assistance
- Phone support through NI > 866-511-6285 (1PM-7PM CST, M-F)?

Summary

- C/C++ can be very challenging to new developers
 - C/C++ is similar enough to Java that Java developers can adapt to it quickly
 - However, pointers will require some explaining
 - Performance and fine-grain control are the biggest advantages to using C/C++
- Java has a lot of support within the FIRST community and many school systems
 - Being on the AP CS exam encourages schools to teach it
 - Java is also used in the new FTC development environment
 - Although the Java VM is slightly different for Android
- WPILib class libraries have equivalent capability between C++ and Java versions
- Java and C++ are syntactically very similar
 - You could start with one and then switch without too much trouble